



2025 Sycamore Speedway Bonestock Demo Rulebook

Welcome to Sycamore Speedway! Our primary goal is to provide a fun, safe, and competitive environment for all participants and spectators. This rulebook is designed to ensure fairness and consistency in all aspects of our events. Please read and understand the rules outlined below to ensure compliance and enjoyment for everyone involved.

Read through this rulebook. It is important that all drivers, pit crews, and participants are knowledgeable and understand the operations of our events and Sycamore Speedway’s mechanical and procedural rules.



IMPORTANT

Dispute Resolution & Authority: In the event of an issue or disagreement, Sycamore Speedway Management and Track Officials will refer to these rules to resolve any behavioral or technical disputes and questions. These rules will also guide the establishment of the length, frequency, and administration of all racing events, as well as the determination of finishing positions. **Decisions made by Sycamore Speedway are final.**

RULEBOOK DISCLAIMER —

The rules and regulations set forth herein are designed to ensure the orderly conduct of racing events and to establish minimum acceptable requirements. *By participating in these events, all participants are deemed to have complied with these rules.* NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM THE PUBLICATION OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. These rules are intended as a guide for the conduct of the sport but do not guarantee against injury or death to a participant, spectator, or official. The Race Director is empowered to permit minor deviations from any of the specifications herein or impose any further restrictions that, in their opinion, do not alter the minimum acceptable requirements. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM THE PUBLICATION OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. Any interpretation or deviation from these rules is at the discretion of the Track Officials. Their decision is final. Any items not covered in this information will be decided by the Track Officials.

GENERAL RULES

The following rules will apply to each person, car owner, driver, mechanic, pit crew member, fan, and anyone in the pit area, grandstands, or on the race track.

CATEGORY	RULE
Competition Eligibility	<ul style="list-style-type: none"> A. The minimum age for any driver in competition shall be 16. <ul style="list-style-type: none"> a. A valid state-issued driver’s license is required. b. <i>Proof of age may be required.</i> B. All drivers under 18 must have a signed minor release waiver from a parent or legal guardian. <ul style="list-style-type: none"> a. A waiver will be required each race season. C. All drivers must register before participating in any racing event. <ul style="list-style-type: none"> a. Drivers must submit valid registration and tax forms each race season.



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CATEGORY	RULE
Competition Entry	<ul style="list-style-type: none"> A. There are no competition or driver registration fees for the 2025 Season. B. All competing cars must be registered online, or in person at the Pit Shack. <ul style="list-style-type: none"> a. Drivers who re-registered online by February 15, 2025, will receive the same number if they wish. b. All drivers must register each year. C. To compete at Sycamore Speedway: <ul style="list-style-type: none"> a. You must adhere to all General Rules, in addition to your specific class rules, b. Your race car must have a complete body unless involved in a wreck that race night. c. You must willingly pass technical inspection each race night. Any refusal for inspection will result in disqualification for that night. <ul style="list-style-type: none"> i. No inspection - no racing!
Electric Vehicles/Hybrid	<ul style="list-style-type: none"> A. <i>No fully electric vehicles are allowed to compete.</i> <ul style="list-style-type: none"> a. <i>The batteries in these vehicles may release toxic and flammable gas after a collision.</i> b. <i>Doors may not unlock from the outside after a collision.</i> c. <i>The car may not roll with the power disconnected and towing the car may be difficult or impossible.</i> d. <i>Electric vehicles require specific fire suppression systems such as water baths.</i> e. <i>Hybrids may be allowed as long as all electrical batteries and components have been removed.</i>
Pit Area & Grandstand Entry	<p>Pit Area:</p> <ul style="list-style-type: none"> A. All persons must sign in and pay for a pit pass, prior to entering the pit area. B. Any person 18 years and under must have a signed minor release waiver from a parent or legal guardian, before entering the pit area. C. Any person(s) tampering, altering, or sharing pit passes/admission bands will be asked to leave the property. <p>Grandstands:</p> <ul style="list-style-type: none"> A. All persons entering through the general admission gates must purchase tickets at the gate or online. B. All persons with online tickets must have their ticket voucher available on their phone, on the MyRacePass app, or have it printed with a photo identification, and present it at the Ticket Booth upon entry. C. All tickets will be verified before admittance is granted. <ul style="list-style-type: none"> a. You must have a photo identification along with your ticket voucher to acquire your tickets at the Ticket Booth.
General Conduct	<ul style="list-style-type: none"> A. Auto racing is a competitive sport, but unlike other events, our fans' support is paramount to successful racing events. Consequently, showmanship is an essential part of our racing events. The following rules are an important part of the contest rules and must be considered to ensure the sustained and continued growth of auto racing: <ul style="list-style-type: none"> a. Starting on Time b. Running the Events in a Professional Manner c. Wearing the Proper Racing Attire



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	<ul style="list-style-type: none"> d. Brightly Painted/Appropriately Stickered Race Cars e. Sportsmanlike-Conduct on and Off the Track, including Social Media. B. Any individual, crew member, car owner, or driver deemed detrimental to the sport of auto racing will be refused entry to the Pits. C. In the interest of safety, any driver who shows evidence of exhaustion and/or other physical incapacity (as observed by the Track Officials or Flagman) may be barred from the events. D. Any person or persons willfully blocking the Track or attempting to obstruct the race program will be black-flagged and/or asked to leave the race track. <ul style="list-style-type: none"> a. <i>Remember, when a rule is enforced, chances are - someone isn't going to like it.</i>
<p>Abusive Language / Actions</p>	<ul style="list-style-type: none"> A. Abuse of any official, threats to any official, threats to another pit crew or driver, or physical harm to anyone at the racetrack at any time, whether in person or on social media, will result in disciplinary action. The penalty for such behavior includes expulsion for the rest of the race season and forfeiture of any points or money earned prior to the incident. B. Any form of fighting, unnecessary recklessness, or retaliation will not be tolerated. Participants involved in such activities will face penalties and/or fines may be imposed. C. The use of profanity is prohibited, including decals on race cars. D. Race cars and/or personal clothing may not display profane signs, sex signs, swastikas, or ethnic, racial, or political slurs.
<p>Alcohol & Substance Use Policy</p>	<ul style="list-style-type: none"> A. Consumption of any alcoholic beverages or controlled substances within the Pit Area or on the racetrack before or during a race is strictly prohibited. <ul style="list-style-type: none"> a. Driver Conduct: In the interest of safety, any driver who shows evidence of drinking or being under the influence of a controlled substance, as observed by Track Officials or the Flagman, may be barred from the events. This includes immediate disqualification and potential further disciplinary actions. b. Crew Conduct: Any car whose crew members are found consuming alcohol or using controlled substances in the Pit Area will face penalties. These penalties may include fines, suspension, or both, depending on the severity of the offense.
<p>Smoking & Electronic Smoking</p>	<ul style="list-style-type: none"> A. We recommend to those who wish to smoke or use electronic smoking devices to be courteous to those around you, especially in the grandstand area. Please make sure you are away from fellow fans.
<p>Parking & Towing</p>	<ul style="list-style-type: none"> A. Sycamore Speedway reserves the right to park any race cars and race teams. There are no reserved pit parking spots. <ul style="list-style-type: none"> a. <i>On select events</i>, the Pit Area may be limited to race cars & tow vehicles only. Campers will be required to park in the general parking lots in front of the property. B. All participants must observe and respect all 'no parking' zones as marked by signage or cones. Vehicles parked in these areas are subject to towing and/or removal. This includes the fire lane(s). C. Only vehicles displaying valid handicapped parking permits or license plates shall park in the designated handicapped parking spaces in the parking lot.



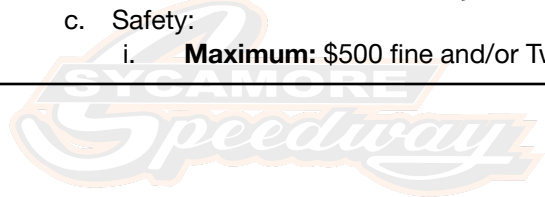
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Vehicles in Pit Area	<p>A. Sycamore Speedway will permit the usage of golf carts, four-wheelers (ATVs), pit bikes, etc. - however, all vehicles must adhere to the following rules:</p> <ol style="list-style-type: none"> a. All vehicles must use slow speeds. b. All vehicles must use caution and ensure the safety of pedestrians and other vehicles. c. All vehicles are only allowed on the track with track official permission and will use the entrance and exit of the track properly. <ol style="list-style-type: none"> i. Any vehicle using the exit of the track as an entrance and vice versa will be asked to load up and further use will be prohibited. <p>B. Sycamore Speedway reserves the right to restrict the use of these vehicles to any person(s) who fail to follow the rules for the usage of such vehicles or during certain events.</p>
Wristbands & Wearing Apparel	<p>A. Wristbands: All wristbands appropriate for the event are required at all times, no exceptions.</p> <p>B. Racing Suits: We require all drivers to wear a flame-resistant driving suit, a two-piece suit is permitted.</p> <ol style="list-style-type: none"> a. Spectator, Power Puff, Socker Stocker and Compact Divisions: <ol style="list-style-type: none"> i. A racing suit is <i>not required</i>, however, <u>at minimum</u>, long sleeve shirts and long pants are required. <i>We do recommend a flame-resistant racing suit.</i> All other requirements are the same for these classes. <p>C. Pit Attire: We recommend that all participants in the Pit Area wear high-visibility clothing and/or white pants or coveralls, so they are more visible.</p> <p>D. Helmets: Approved Snell Helmets with Face Shields are required for all classes. <ol style="list-style-type: none"> a. No motocross, motorcycle, or snowmobile helmets are allowed. </p> <p>E. Shoes & Gloves: Closed-toed shoes and gloves are required for all drivers and strongly encourage auto racing shoes.</p>
Weather / Rain Policy	<p>A. In the event of sudden showers, after the gates have been opened, Track Officials will temporarily suspend the races; however, every effort will be made to complete the races after the rain stops. If, in the opinion of Track Officials, the weather will prevent the return of a safe racing condition within a reasonable amount of time, the remaining races will be canceled or postponed as follows:</p> <ol style="list-style-type: none"> a. If less than four (4) events have been completed, all online tickets will be refunded and no rain checks will be issued for online ticket holders. Tickets purchased at the gate and/or pit pass wristbands will serve as a rain check and must be kept and presented in order to redeem the rain check. b. If four (4) or more events, not including qualifying, have been run - the event will be considered complete and refunds/rain checks will not be issued. c. If a special event has been rained out, the special event will be reviewed and rescheduled/postponed, at the discretion of Sycamore Speedway Management. d. In the event of rain or any circumstances beyond the control of the Track Officials, the race may be declared complete or continued at the discretion of such Officials in charge. <p>B. In the event of a rainout, prior to gates opening, all online tickets will be refunded by MyRacePass on Monday and will not serve as a rain check to any other event. Refunds may take 2-5 business days to be processed back into</p>



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	<p>the ticketholder's account. Ticket Holders will receive an email from MyRacePass explaining the refund within the days following a rainout.</p>
Rainchecks Policy:	<p>A. When rainchecks are issued, individuals with ticket stubs or pit pass wristbands will be able to redeem them within the next 4 race nights following the rained-out event; the rain check is good for the face value of the ticket price the night of the rainout, and may not be used on an event with a higher ticket price value.</p> <p>B. Individuals must present the ticket stub or pit pass wristband in order for the rain check to be redeemed, no exceptions.</p>
Insurance Coverage	<p>A. Insurance Coverage will exist <u>30 minutes</u> prior to the scheduled race time and end <u>10 minutes</u> after the finish of the last event.</p>
Fines and/or Suspensions	<p>A. Any fines and/or suspensions will be decreed by Track Officials, subject to the following:</p> <p>B. Violation Type:</p> <ol style="list-style-type: none"> a. Behavioral / Conduct: <ol style="list-style-type: none"> i. Minimum: Two (2) Week Suspension ii. Loss of Points and/or Money Earned b. Mechanical / Technical: <ol style="list-style-type: none"> i. Maximum: \$200 fine and/or Two (2) Week Suspension ii. No Points and/or Money Earned c. Safety: <ol style="list-style-type: none"> i. Maximum: \$500 fine and/or Two (2) Week Suspension





RACE PROCEDURES

SIGN IN & PILL DRAW

Pill Draw Procedures	<ul style="list-style-type: none"> A. All race cars must be signed in for the racing event before the start of qualifying. <ul style="list-style-type: none"> a. The driver will be responsible for signing in. A crew member may sign in for a driver if the driver will be late to sign in. b. Failure to sign in by the start of qualifying will result in no points or pay earned for the evening & forfeit of qualifying time. B. A pill draw will be used to determine the qualifying order. <ul style="list-style-type: none"> a. Pill draw will close at 6:00 PM, on regularly scheduled race nights. <ul style="list-style-type: none"> i. <i>Friday Night Divisions will not have a specified order to qualify.</i>
Race Receiver	<ul style="list-style-type: none"> A. RACE RECEIVERS ARE MANDATORY FOR ALL CLASSES. <ul style="list-style-type: none"> a. If you do not have a Race Receiver, they will be available for purchase at the track. b. Default Channel: 454.000 B. If a driver does not have a race receiver during a race, they may be disqualified for that race. <u>NO EXCEPTIONS!</u> C. <u>No transmittable radios, one-way receiver only.</u>
Driver's Meeting	<ul style="list-style-type: none"> A. All drivers must attend the driver's meeting. <ul style="list-style-type: none"> a. All drivers are responsible for understanding and adhering to the rules set forth within track rulebooks.
PACK TRACK / HOT LAPS / QUALIFYING	
Pack Track	<ul style="list-style-type: none"> A. All race cars, as required by the Track Officials, will be required to pack the track. <u>Any race car that does not participate in packing the track will forfeit their qualifying lap and will be placed at the rear of the slowest heat race and feature. NO EXCEPTIONS!</u>
Hot Laps	<ul style="list-style-type: none"> A. <i>This section does not apply to Friday Night Divisions.</i> B. All classes will be given approximately 3 laps (at the discretion of the Flagman or Track Officials) for a Hot Lap session, prior to their qualifying time. C. Drivers must be "race ready" for Hot Lap sessions, including Race Receivers. D. Drivers are prohibited from "racing" other drivers during hot lap sessions, this is to prevent unnecessary accidents during hot laps.
Qualifying	<ul style="list-style-type: none"> A. After the conclusion of Hot Laps, qualifying will follow. B. <u>Saturday Divisions:</u> Drivers must be in line in accurate qualifying order positions at the time of qualifying. Any driver who misses the Pill Draw will qualify first and/or at the front of the line. C. During qualifying, drivers may be given an allowance of <i>one spin or wave-off</i> per night for extenuating circumstances. <ul style="list-style-type: none"> a. <i>This does not apply to Friday Divisions.</i> D. Drivers will be allowed one qualifying lap or other means to facilitate positioning as time permits to be determined by the Track Officials. E. When qualifying is complete for a given class, <u>they are over</u> — no exceptions. F. All Saturday Classes <u>must run</u> their heat race to secure feature position.



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	<ul style="list-style-type: none"> a. If you miss your heat you start in the rear of the feature.
RACES	
Race Track & Infield Rules	<ul style="list-style-type: none"> A. During the races, the only authorized personnel on the race track and in the in-field are the drivers, disabled cars, safety crew, wrecker crew, and Track Officials. <ul style="list-style-type: none"> a. During features, a maximum of 3 people will be allowed for the Hot Pit. b. All crew members must remain in the designated Hot Pit area with feet on the track surface. c. Disobeying a or b will result in disqualification of driver for that race and said person will not be allowed to be in Hot Pit for the rest of the season. B. All spectators must remain clear of the track chute and behind the fence at all times unless requested by the Track Officials <i>for some special reason</i>.
Field of Cars	<ul style="list-style-type: none"> A. Track Officials reserve the right to increase or decrease the field of cars at his/her discretion.
Accidents	<ul style="list-style-type: none"> A. In the event of an accident, the car(s) involved must be taken to the pits or the infield (at a safe distance) to be worked on, subject to the Official's discretion.
Race Starts	<ul style="list-style-type: none"> A. <i>A race will not be stopped for a car that has spun out in the first curve/turn on the first lap unless the situation warrants it as deemed by the Flagman.</i> B. The original and first start of a race will be a double file line-up, and the pole sitter will set the pace of the field. All cars must be door-to-door and nose-to-tail on all starts and restarts. C. The front row will be given two (2) chances to successfully start a race, if the front row cannot start a race within two attempts, the front row will move to the second row and the second row will move to the front row. D. All race starts will be conducted in Turn 4, and the pole sitter will fire in between the closest white tire and the Yellow Start Tire or Chalk Line.
Race Restarts	<ul style="list-style-type: none"> A. The "Delaware Style" Double File Restart Method will be utilized for race restarts. B. Leader Placement: The race leader will be positioned at the front of the field by themselves. C. Second Place Driver: The second-place driver will choose to restart from either the inside or outside position. D. Field Line-Up: The remaining drivers in the field will line up in a double file formation following the second-place driver's selection. E. All cars must be door-to-door and nose-to-tail on all starts and restarts. Any driver in violation or who gets an advantage will be penalized or disqualified.
Yellow Flags	<ul style="list-style-type: none"> A. If a driver causes a Yellow Flag, the driver will go to the rear of the field. B. All cars involved in a Yellow Flag Situation that make contact and stop on the track, will go to the rear. C. Any car that stops to avoid contact will retain its position. D. Any driver that intentionally causes a caution will be set to the rear or black-flagged from that race. E. The only individuals allowed on the race track are the Track Officials, Safety Crew, Wrecker Crew, and Ambulance Crew. NO EXCEPTIONS! <ul style="list-style-type: none"> a. <i>Any individual who fails to conform to this rule is subject to a substantial fine and/or expulsion from the grounds and disqualification of the driver</i>

for the race night. These decisions will be made by Track Officials.
 F. *Yellow Flag Laps may be counted at the discretion of the Track Officials.**

RACES

Red Flags

- A. All cars must come to an immediate stop when a red flag/red light is displayed. Any car that fails to do so may be disqualified from the race.
- B. All cars involved in a Red Flag Situation that make contact and cause the Red will go to the rear if they remain running.
- C. The only individuals allowed on the race track are the **Track Officials, Safety Crew, Tow Crew, and Ambulance Crew. NO EXCEPTIONS!**
 - a. *Any individual who fails to conform to this rule is subject to a substantial fine and/or expulsion from the grounds and disqualification of the driver for the race night. These decisions will be made by Track Officials.*

Racing Flag Meanings

Green ●	<ul style="list-style-type: none"> ● A green flag indicates the start or restart of a race. ● The track is clear.
Yellow ●	<ul style="list-style-type: none"> ● All cars must slow down due to a hazard on the track. ● All cars must hold their position - do not pass. ● If there is a Yellow Flag on the White Flag lap, the race will be declared complete and over. Cars will be scored on the finished lap prior to coming to the White Flag.
Red ●	<ul style="list-style-type: none"> ● All cars must come to an immediate stop. <ul style="list-style-type: none"> ■ <i>Any car that fails to do so may be disqualified from the race.</i>
White ●	<ul style="list-style-type: none"> ● The white flag indicates one lap remaining in the race. ● Folded & Parallel - White & Green: 2 laps remaining.
Black ●	<ul style="list-style-type: none"> ● A black flag indicates that the recipient must leave the race track immediately due to a violation of a rule or mechanical issues. ● Once a driver has been black-flagged, they may not return to the race track for the remainder of that race. NO EXCEPTIONS! ● <i>If a driver is black-flagged for unsportsmanlike conduct, they must load their race car and leave the property.</i> ● <i>Failure to see the Black Flag will not be considered as an excuse not to leave the racetrack.</i>
Blue w/ Yellow Stripe ●●	<ul style="list-style-type: none"> ● Starter's Signal — Hold Your Line. ● <i>This flag indicates that the leaders are approaching a driver near the rear of the pack and to hold the same line. <u>Do not race the leaders.</u> If the leaders have caught up to you, they are faster than you, provide them with the space to pass you.</i>
Checkered 🚩	<ul style="list-style-type: none"> ● A checkered flag indicates the race is over. ● When the leader takes the checkered flag, the race is over as cars cross the finish line.



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	<ul style="list-style-type: none"> The placement of the cars in order of finish as determined by the scorer(s) will be final.
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RACES

<p>Rough Driving</p>	<ul style="list-style-type: none"> A. Rough driving will not be tolerated. B. Rough driving includes actions that are overly aggressive, reckless, or dangerous; such as intentional contact with other vehicles or forcing another driver off the racing surface into the infield. C. Drivers who engage in rough driving will be given one warning from the Flagman or Track Officials via Flag Signals, Race Receivers, or directly by Officials. D. Drivers who further engage in rough driving after a warning is given will be given a black flag and disqualified for the remainder of the evening.
<p>Two Caution Rule</p>	<ul style="list-style-type: none"> A. Any driver who causes two yellow flag cautions in a single race will be black-flagged for that race and must leave the race track for the remainder of the race. B. The driver will receive a warning/notification the first time and will receive the black flag or a notice to leave the race track the second time.
<p>Technical Inspection</p>	<ul style="list-style-type: none"> A. All drivers will be required to go through a technical inspection before racing each night at the discretion of the track. <ul style="list-style-type: none"> a. Failure to go through technical inspection will result in no racing. B. The top positions in each race will be required to go immediately to technical inspection after receiving the checkered flag: <ul style="list-style-type: none"> a. <u>Dashes & Heats:</u> <ul style="list-style-type: none"> i. Top 3 Finishers b. <u>A Feature (Fast):</u> <ul style="list-style-type: none"> i. Top 3 Finishers at minimum up to top 5. c. <u>B, C, D, etc. Features (2+):</u> <ul style="list-style-type: none"> i. Top 3 Finishers C. Drivers need to leave the racetrack following the checkered flag in a reasonable time manner and head to technical inspection. <ul style="list-style-type: none"> a. If it is deemed you have taken too long, you will be subject to a full tech for that evening. D. Technical Protests: (does not apply to the Compact Division) <ul style="list-style-type: none"> a. If a driver feels that one of their competitors is cheating, a driver may request, at a fee of \$200, that the Tech Staff inspect the competitor's car for what you are claiming is illegal. <ul style="list-style-type: none"> i. \$50 will be retained by the Race Track. ii. The remaining \$150 will go to the correct party. b. If: <ul style="list-style-type: none"> i. You are correct: You get your \$150 back. ii. The competitor is correct: The competitor receives \$150. E. <u>Crew members are prohibited from entering with and/or touching any race car in the Tech Line.</u> A maximum of one crew member is permitted per driver to act as a secondary Spokesperson to Tech Staff and enter the Tech Line area. <ul style="list-style-type: none"> a. <i>If Tech Staff deems a crew member has tampered with a race car while waiting for or during the technical inspection, that car may be disqualified at the discretion of the Tech Staff or Track Officials.</i> F. Any competing car/driver found in violation of the rules will lose any purse



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	money & points won for that night.
Pit Area Rules	<p>A. Changing Drivers:</p> <p>a. To change or alternate drivers, the driver must have qualified that race car to race it. This change <u>must be reported</u> to the Pit Tower.</p> <p>B. Lineups:</p> <p>a. All drivers must line up for their race(s) in the Pit Area in the Lineup Area.</p> <p>b. Drivers can find the lineups on the Pit Boards or on MyRacePass.</p> <p>c. Any driver not in line at the time their race pulls on the track will be moved to the rear.</p> <p>C. Abandoned Race Cars:</p> <p>a. Any abandoned race car left in the Pit Area will be towed away. It is the responsibility of the driver to take their racecar home each night or store it in the designated area of the Pit Area. If a driver does not, it will be assumed <i>abandoned</i> and will become the property of Sycamore Speedway.</p> <p>D. Aggressive Driving in the Pits:</p> <p>a. A driver may face penalties should they aggressively drive in the pit area, causing dangerous conditions for the safety of others.</p>





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BONESTOCK DEMO SPECIFICATIONS AND RULES

All general track rules listed above apply to the Bonestock Demo division. In addition to such rules, the Bonestock Demo division must adhere to the additional rules specific to the class, listed below.

CATEGORY	RULE
Competitor Information	<ul style="list-style-type: none"> A. The Bonestock Demo division competes in a select number of events in our Friday Night Racing program in the 2025 season. B. All cars must be stock, unless modification is stated in the rules. C. You must have a number in bright colors on each front door and must have at least the size of a 15"x15" sign on the roof of your car with the car number on it for judging and recognition of the car. You cannot use the roof sign to strengthen the car. D. No welding other than what is mentioned in this set of rules. If your car is found with any weld, other than what is allowed, and you refuse to fix it to the judge's satisfaction, you and your car will not run! E. No painting in the interior of the car.
Race Day	<ul style="list-style-type: none"> A. Drivers must complete and pass through a technical inspection before the demo each race night.
Batteries	<ul style="list-style-type: none"> A. Batteries must be moved to the passenger-side front floorboard. B. Batteries must be properly secured and covered.
Body	<ul style="list-style-type: none"> A. All glass, plastic, chrome, and interior must be removed from the race car before arriving at Sycamore Speedway. B. All trailer hitches and braces must be removed. C. All decking must be removed in wagons. D. All cars must be swept clean of any debris. E. The hood must open for inspection. F. All trunks, hoods, and tailgates must be fastened in four (4) places, two (2) strands of #9 wire, or can be bolted in four (4) spots. <ul style="list-style-type: none"> a. Do not weld the hood or trunk. G. Doors may be welded. The driver's door must be welded. H. Body mounts and spacers must remain stock and in place. <ul style="list-style-type: none"> a. If broken or rusted out, a <u>single piece #9 wire</u> may be substituted. I. No body bolt changing allowed. Do not even touch them! <ul style="list-style-type: none"> a. <i>Exception: You may replace body mounts with 5/8" threaded rod with eight (8) 3 inch washers and four (4) nuts, bottom nut and washer must be inside the frame and may extend through the hood. Zero welding allowed to mount this rod. If you would rather run a spacer instead of washers, use a 3"x2" tube, but do not weld to core support or frame. #9 wire, chain or vertical windshield bars required in the front windshield in two spots.</i> J. No body shaping. No creasing K. <i>No fresh paint or undercoating on the frames at all. No buffing or grinding frames or bodies, except where welding is specifically allowed in these rules.</i>
Brakes	<ul style="list-style-type: none"> A. All cars must have working brakes at technical inspection to cross the tech ramp. B. If a car is unable to exhibit the ability to stop, it will not be inspected.



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Bumpers	<p>A. Factory OEM Bumpers ONLY. No replicas.</p> <p>B. May weld the stock bumper bracket for the car or the bumper to frame 4 inches from the back of the bumper, single pass only.</p> <p>C. All bumper material longer than 4" back must be removed.</p> <p>D. Shocks may be collapsed and welded. All shocks and brackets are in stock location only and extended one inch in front of the frame.</p> <p>OR</p> <p>E. You may shorten to one inch in front of the core support space and hard nose with no shocks or brackets on the car.</p> <p>F. Only welding allowed is doors, bumper, engine mount, and cage.</p>
Drive Train	<p>A. Any drive train allowed with the following criteria:</p> <ul style="list-style-type: none"> a. Use motor of choice, the motor must be in stock location. <i>b. Distributor Protectors are NOT allowed.</i> c. Mid Plates are NOT allowed. d. Lower Cradles are allowed but must be attached to a factory engine mount, with rubber bushing attached to the frame. e. The factory engine mounts are the only way of tying the motor down. <i>f. No distributor cap protectors or full cradles.</i> g. A front lower is allowed. h. A front plate for the engine cradle can be used, but cannot extend back at all. <ul style="list-style-type: none"> i. This is to try and save motor mounts that do not abuse this rule. i. Header protectors are allowed, piece of 4x4 1/4" welded around header ONLY, and cannot connect to anything. <i>j. No other protectors are allowed on the motor or in the motor area.</i> k. No tranny protectors, stock mounting only. Stock crossmembers that only came with the car. <i>l. No modifications to the stock transmission case or braces.</i> m. Rear end swaps are allowed, but rear end cannot strengthen the car in any way. n. Stock trailing arms. o. May run 1 piece of 3/8" standard chain from rear end around the frame or 2 strands of #9 wire from rear end to frame, nothing through body. (#9 wire can have 2 loops, 4 strands together in center twist only.) One or the other, cannot do both, do not attach to the frame just loop the frame. p. Aftermarket Cable Shifters, Gas Pedals, Steering Columns and Headers are allowed, not used to strengthen the car. Lower engine cradles only. <i>q. No skid plates, protectors of any kind, no aftermarket parts of this nature at all.</i> r. You may swap engines, example: Chevy in a Ford s. Slider driveshafts are allowed.
Driver's Compartment	<p>A. 4-point square cage only with one 2x3 down tube to sheet metal only per side, driver side may attach to the top of the frame. Max 60-inch side bars 6-inch max. The Halo bar allowed to back seat bar or floor sheet metal.</p> <p>B. The gas tank must be mounted horizontally and 8 inches off the floor.</p> <p>C. Gas tank protector may be used, but must not be wider than 24", centered in the car, 6" off any sheet metal, including the floor.</p> <p>D. The gas tank and battery must be moved and secured.</p> <ul style="list-style-type: none"> a. The gas tank must be behind the seat. b. The battery must be centered on the passenger front floor board. <ul style="list-style-type: none"> i. <i>Nothing may be mounted in a way that strengthens the car.</i> <p>E. Trans coolers allowed. Must be mounted inside a 4-point cage area.</p>
Frames	<p><i>A. No welding on frames allowed.</i></p>



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	<p>B. Exception: Front suspension can be welded in two spots with a 2"x4" strap.</p> <p><i>C. No suspension modifications allowed.</i></p> <p>D. Must remain strictly stock.</p> <p><i>E. Zero aftermarket parts allowed.</i></p> <p>F. May use 2 twist in spring spacers per side (store-bought, no homemade)</p> <p>G. May use a single strand #9 wire to hold coil spring to rear end and leaf sprung cars may use 4 single strands #9 wire as leaf clamps.</p> <p><i>H. No fresh paint or undercoating on the frames at all. No buffing or grinding frames or bodies, except where welding is specifically allowed in these rules.</i></p>
Mirrors	<p><i>A. No mirrors are allowed.</i></p>
Pre-Ran Cars	<p>A. 4 Plate Maximum 4"x4" plate ¼" thick only!</p> <p>B. If you have more, they will need to be cut before passing technical inspection.</p>
Steering	<p>A. Steering must be stock on 03+.</p>
Suspension	<p>A. Suspension must be stock on 03+.</p>
Wheels & Tires	<p>A. Doubled tires are permissible.</p> <p>B. Solid tires are permissible.</p> <p>C. Wheel centers are allowed, however, <u>bead locks are not allowed.</u></p> <p><i>D. No tires bigger than sixteen (16) inches.</i></p> <p><i>E. No split rims</i></p> <p><i>F. No studded tires.</i></p> <p><i>G. No foam-filled tires.</i></p>